

The following "Living Kingdoms of Kalamar" character known as

has received during

"Gilty" until Proven Innocent

Appreciation of Lissa Erain

You saved Lissa Erain's life, and in her gratefulness, she has spread word about your heroics through the City Guard. Although a low-ranking member of the City Guard, Lissa is well liked, and her praise of you may aid you in dealings with the City Guard. This cert gives you a +2 Influence bonus to all Gather Information rolls regarding the City Guard.

Value: N/A

Charges: N/A

Tradable: No

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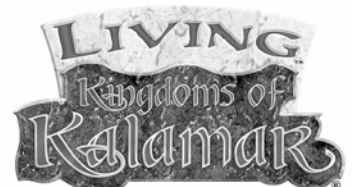
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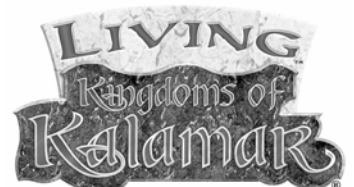
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Invitation to be promoted to Captain of the City Guard

(For members of the City Guard meta-org only.)

Due to your diligence in the investigation of the Erain case and the subsequent rescue of Guard Lissa Erain, you have been invited to accept a promotion to Captain of the City Guard.

Value: N/A

Charges: N/A

Tradable: No

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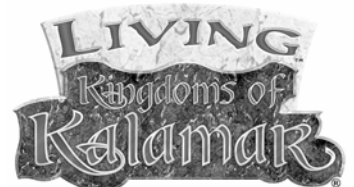
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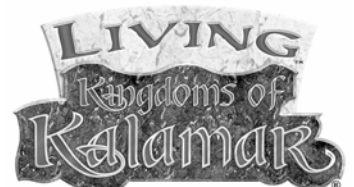
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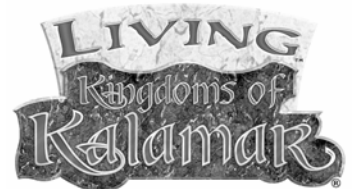
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Value: N/A

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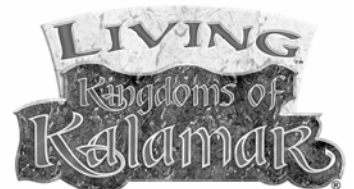
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Invitation to join the Victory Way Irregulars

(For members of the Street Sweepers Guild meta-org only.)

Due to your diligence in the investigation of the Erain case and the subsequent rescue of Tall Asha, you have been invited to accept a promotion to the Victory Way Irregulars, the elite guiding force behind the Street Sweepers Guild.

Value: N/A

Charges: N/A

Tradable: No

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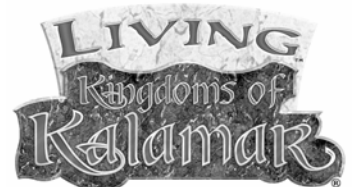
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Honorary Member Badge of the Street Sweepers Guild

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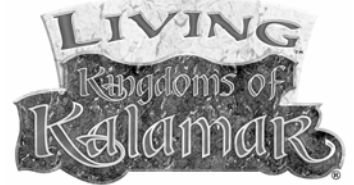
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Value: N/A

Charges: N/A

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Gilded Victories

These false Victories were crafted by N'Ryan Erain under the influence of Tokite spy Masor P'Deir. Being caught using these coins is sufficient grounds for being convicted of forgery, the punishment for which is flogging and possibly a fine. There are 100 gp worth of Victories, with a real value of 65 gp.

Value: N/A

Charges: N/A

Tradable: Yes

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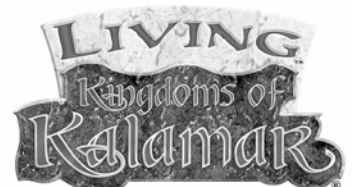
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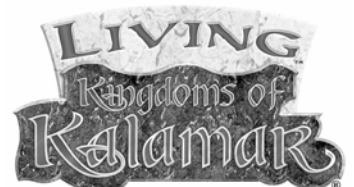
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"Faded Image"

This dark cloak is made of a thin silk that swirls easily in the lightest breeze. This makes it difficult for others to precisely determine where you are at a given time. This movement grants the wearer an additional +1 dodge bonus to Armor Class. Unfortunately, the swirling cloak also causes the wearer to make all Hide checks with a -5 penalty.

Value: 1,700 gp (1,100 if sold)

Charges: N/A

Tradable: Yes

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Amulet of Proof against Detection and Location

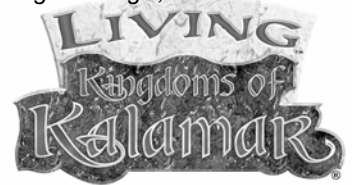
It is illegal to possess this item inside the borders of Pekal. No merchants will purchase it, and no law-abiding citizen will barter for it. Keeping this item means the College of Magic is constantly searching for you. If you keep this item, you must roll a d20 before every adventure in front of your judge. A roll of "1" means you have been caught. You must either pay a 1,000 gp fine, or spend the next three Non-Adventuring Activities in prison. All this action takes place at the end of the adventure, and should not prevent a person from playing the event. A roll of "2-20" means that you have escaped the notice of the College of Magic, for now!

Value: N/A (see above)

Charges: N/A

Tradable: Yes

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Masor P'Deir's Spellbook

0th level: acid splash, detect magic, ray of frost, read magic; 1st level: burning hands, color spray, mage armor, protection from good, shield, ray of enfeeblement, magic missile, true strike, grease; 2nd level: cat's grace, icy hands, melf's acid arrow, scorching ray, bull's strength; 3rd level: chromatic crown, displacement, force sphere, hold person, vampiric touch, haste; 4th level: bestow curse, greater invisibility, stonewall, enervation; 5th level: dominate person, feeblemind, shock wave

Value: 3,100 gp (1,550 if sold)

Charges: N/A

Tradable: Yes

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